Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective December 29, 1999 CLAIMS AS FILED - PART I SMALL ENTITY OTHER THAN (Column 1) (Column 2) TYPE [٨ SMALL ENTITY OR **FOR NUMBER FILED NUMBER EXTRA** RATE FEE RATE FEE **BASIC FEE** • • 345.00 690,00 OR **TOTAL CLAIMS** 324 minus 20= 304 X\$ 9= X\$18= 2736 OR INDEPENDENT CLAIMS minus 3 = X39= X78= OR MULTIPLE DEPENDENT CLAIM PRÈSENT +130= +260= 130 OR * If the difference in column 1 is less than zero, enter "0" in column 2 TOTAL TOTAL OR aims as amended - part II OTHER THAN SMALL ENTITY (Column 1) SMALL ENTITY OR (Column 2) (Column 3) CLAIMS HIGHEST ADDI-ADDI-REMAINING NUMBER PRESENT RATE TIONAL RATE TIONAL AFTER **PREVIOUSLY EXTRA AMENDMENT** PAID FOR FEE FEE 76 Total Minus X\$ 9= X\$18= OR Independent Minus X39= X78= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +130= +260= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 1) (Column 2) (Column 3) CLAIMS HIGHEST ADDI-REMAINING ADDI-NUMBER **PRESENT** RATE TIONAL AFTER **PREVIOUSLY** RATE TIONAL AMENDMENT **EXTRA AMENDMENT** PAID FOR FEE FEE Total Minus X\$ 9= X\$18= OR

=

X39=

+130=

ADDIT. FEE

RATE

X\$ 9=

X39=

+130=

ADDIT. FEE

TOTAL

TOTAL

ADDI-

TIONAL

FEE

L		(Column 1)		(Column 2)	(Column 3)
AMENDMENT C		CLAIMS REMAINING AFTER AMENDMENT	,	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	••	= ·
	Independent	•	Minus	***	=
₩.	FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM				

Minus

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

* If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

"If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."

***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3." The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.

Independent

X78=

+260=

ADDIT. FEE

RATE

X\$18=

X78=

+260=

ADDIT. FEE

TOTAL

TOTAL

ADDI-

TIONAL

FEE

OR

OR

OR

OR

OR

OR